This supplement contains a detailed description of the Navigation System and instructions for proper operation. Please read this supplement carefully before using your navigation system. Please keep this supplement with your Owner's Manual and leave it in the vehicle at the time of resale. The next owner will need the information it contains.

Contents

Contents

Safety Warnings

You will find a number of WARNINGs, CAUTIONs and NOTEs in this supplement.

These safety warnings alert you to potential hazards that could result in injury to you or others.

Please read these safety warnings as well as all other portions of this supplement carefully in order to gain a better understanding of how to use your Navigation system safely.

⚠ WARNING
A WARNING indicates a situation in which serious injury or death could result if the warning is ignored.

⚠ CAUTION
A CAUTION indicates a situation in which injury or damage to your vehicle including Navigation system, or both, could result if the caution is ignored.

NOTE
A NOTE gives informaton or suggestions how to make better use of your Navigation system.

Before Use

READ THIS MANUAL FIRST

Read this supplement carefully before using your navigation system. We are not liable for accidents or other problems resulting from failure to follow the instructions in this supplement.

OBEY LOCAL ROAD SIGNS AND REGULATIONS

Always obey local road signs and regulations while following instructions given by the navigation system. Some of the data on the DVD-ROM disc may be outdated due to changes in local road signs and regulations. Furthermore, the data on the DVD-ROM disc does not take into account variable factors such as the weather, road congestion at different times of the day, temporary road closures due to road construction, and special events. Local road signs and regulations always take precedence over directions given by the system.

Failure to obey them could place you in physical danger or in violation of the law.

DRIVE SAFELY

- Before following an instruction (for example, in the case of changing direction) given by the system, check that the action would be safe to take in the current traffic conditions. Continue to pay attention to safety while following any instruction.
- Do not be distracted by the navigation screen. Failure to keep your attention on the road could lead to an accident. When you need to look at the screen while driving, do so for the shortest time possible and avoid staring at the screen.
- You must stop the vehicle in a safe place before operating the navigation system. For safety's sake, some of the navigation system's controls and functions cannot be used unless the vehicle is stationary.
- Use this system only in locations where it is legal to do so. Some states/provinces may have laws prohibiting video screens within sight of the driver.

VOLUME LEVEL

Keep the system's volume level low enough for you to be able to hear outside sounds while driving. To do otherwise may prevent you from reacting appropriately to traffic conditions and could result in an accident.

⚠ CAUTION

FOREIGN OBJECTS

Do not allow foreign objects to enter the disc insertion slot, including your fingers.

Foreign objects inside the system's main unit could cause an electric shock or a fire. If the main unit emits smoke or an unusual smell, stop using the system immediately and you contact the nearest SUBARU dealer.

STOP OPERATION IN THE EVENT OF A PROBLEM

In the event of a problem such as the absence of sound or video, try pressing the reset button. Should the problem persist, stop using the system and you contact the nearest SUBARU dealer.

(The reset button is also used when you need to upgrade the program. Insert an upgrade disc and press the reset button.)

NEVER DISASSEMBLE OR MODIFY THE SYSTEM

Any attempt to disassemble or modify any part of the system could lead to an electric shock or a fire, or some other type of accident.

⚠ CAUTION

The displays contain mercury. Therefore, the displays must be removed before vehicle disposal. Once the displays have been removed, please reuse, recycle or dispose of them as hazardous waste.

■ Points to note before use

Starting the engine before using the system

The navigation system can be used with the ignition key in either the ON position or the ACC position. To preserve the battery, however, it should be used with the engine running whenever possible. Using the system for a long time with the engine off can cause the battery to run down.

Delay before display of current position

The system will not immediately display a correct indication of your vehicle's current position after being switched on for the first time or after the battery has been disconnected for a long time. It will display a correct current position indication as soon as it receives Global Positioning System (GPS) signals.

Program reloading after battery disconnection

The navigation program will be erased from the system's memory if the battery is disconnected. If this happens, load the provided DVD-ROM disc in the system's main unit and turn the ignition switch to the ON or ACC position. The system will automatically reload the program and start operating normally again.

Incorrect operation on rough roads

The system may operate incorrectly or be unable to read the data on the DVD-ROM disc when subjected to severe vibration caused by driving on rough roads.

Handling the GPS antenna

Do not paint the antenna. Doing so could impair or prevent signal reception.

Disabled switches

Some switches are disabled during operation of the system. These switches are displayed in fainter colors and no messages are displayed for them.

Risk of damage to the main unit

Be mindful of the occupant compartment temperature. Using the system when the occupant compartment temperature is extremely high or low can damage it or cause it to malfunction. Also, note that the system's main unit can be damaged by strong vibration and by any metallic object or water that gets inside.

Condensation

Condensation can form on the lens inside the main unit when there is a rapid change in occupant compartment temperature (for example, when the heater is switched on in cold weather). Such condensation can cause the system to operate abnormally. If you wait an hour or so for the condensation to disappear, the system should start working normally again. If normal operation is still not restored after several hours, we recommend that you contact the nearest SUBARU dealer.
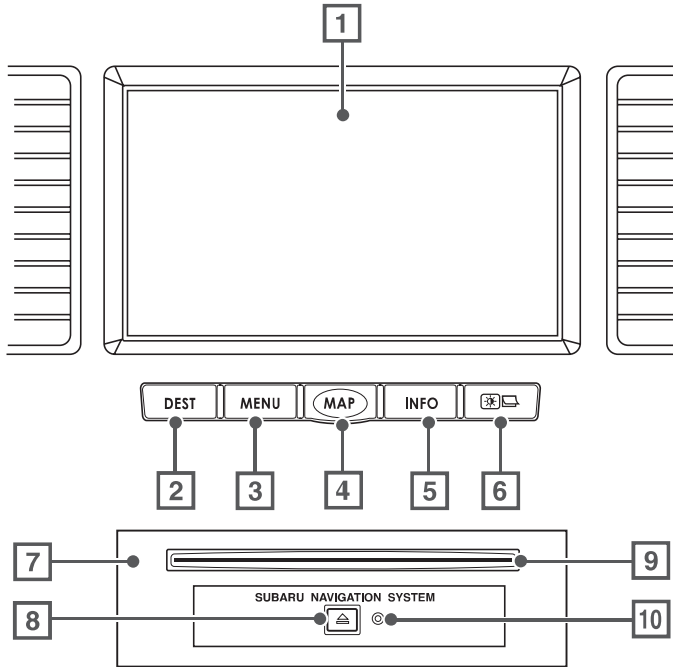
Replacing the DVD-ROM disc

If you need to replace the DVD-ROM disc, make sure the replacement disc is compatible with your system's main unit. Inserting an incompatible disc could damage the unit.

■ Handling precautions for DVD-ROM discs

- Handle DVD-ROM discs carefully. Any DVD-ROM disc with excessive warping or scratches on its surface can cause reading errors.
- Store DVD-ROM discs away from direct sunlight, which can cause warping and render them unusable.
- DVD-ROM discs rotate at high speeds inside the system's main unit. Never use a cracked or badly warped disc; doing so could damage the unit.
- To clean a DVD-ROM disc, lightly wipe it with a soft cloth in straight lines from the center hole toward the outer edge.
- Never clean DVD-ROM discs with benzene, thinner, record spray, antistatic spray, or chemical swabs.
- Do not touch the DVD-ROM disc's data surface (the surface without a printed label). A dirty data surface can cause reading errors. Always hold a DVD-ROM disc by the center hole and at one point on the outer edge, or by two points on the outer edge.
- Do not write anything on DVD-ROM discs or affix anything, such as stickers, to them.

System Components and Controls

1 **Monitor**

2 **DEST**

This button is used to display the destination entry screen of the navigation system.

3 **MENU**

This button is used to display the menu screen of the navigation system.

4 **MAP**

This button is used to switch to the navigation system's current map screen from any other screen.

5 **INFO**

This button is used to display the vehicle information screen. Refer to the Owner's Manual Supplement for Monitor System for further details.

6 ☀☐

This button is used to adjust the brightness and contrast of the screen image as well as to display a calendar. Refer to the Owner's Manual Supplement for Monitor System for further details.

7 **Navigation system main unit**

8 **Eject button**
  Depressing this button ejects the DVD-ROM disc.

9 **Disc insertion slot**
  Load a DVD-ROM disc into the system's main unit through
  this slot. Inserting an edge of the disc in the slot causes it
  to be drawn in automatically.

10 **Reset button**
  You can use this button in the event of a problem. It is also
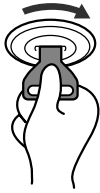 used when you need to upgrade the program.

NOTE
• The navigation system main unit is located under the driver's seat.
• Before you load a DVD-ROM disc for the first time, press the reset
  button for more than one second. Use the tip of a pen or similar
  item for this purpose.
• If a malfunction occurs during operation, try pressing the reset
  button. The system may recover from the problem.

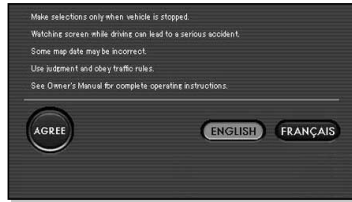# Starting Up the Navigation System

Use the following procedure to start up the navigation system and display the current map screen.

1

Start the engine.
The CAUTION screen will appear, followed by the opening screen.

Carefully read the instructions on the CAUTION screen (cited below), then select [AGREE] .

CAUTION
Make selections only when vehicle is stopped.
Watching screen while driving can lead to a serious accident.
Some map data may be incorrect.
Use judgment and obey traffic rules.
See Owner's Manual for complete operating instructions.

The current map screen will appear.

NOTE
- To make a selection, touch the desired key displayed on the screen.
- The CAUTION screen remains on the display unless you select [AGREE] .
- When you use the navigation system for the first time, Greenwich Mean Time will be displayed. Adjust the system's clock to the right time using the clock setting screen ("SET CLOCK") as described on Page 81.
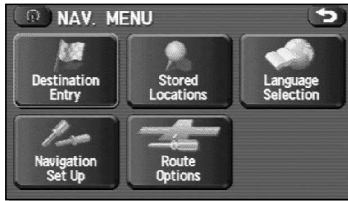
Language Selection

Use the following procedure to select your preferred language for the menu screens and the voice guidance.
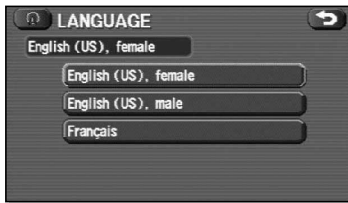
1   **Press the ⌷MENU⌷ button or select Menu on the current map screen.**

2   **Select ▨ (Language Selection).**
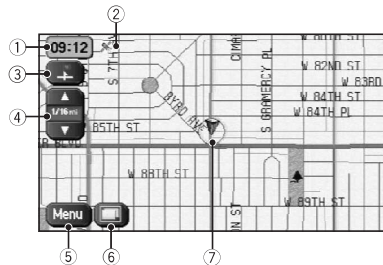
3   **Select your preferred language from the list.**

Markers and Controls Displayed on Maps
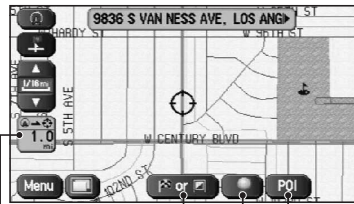
Screens During Route Setting

Touch a point on the map. A crosshair (scroll mark) will appear on the screen. Then touch a desired point on the map. The map will scroll with the selected point at the center.

<Current Position screen>

Press MAP button or select 🏠 to return to the current map screen.

Scroll the map

<Scroll screen>

① **Time**
Indicates the current time.

② **GPS marker**
Shows the status of the signal from GPS satellites.
When this marker appears, your navigation system is receiving GPS signals and using them to calculate the position of your vehicle.

③ **Map orientation control**
Used to select either a "north up" display or "heading up" display of the map. (See Page 18.)

④ **Zoom-out/zoom-in control and map scale**
The up-pointing or down-pointing arrow is used to zoom out or zoom in the map. The number indicates the scale of the displayed map.

⑤ **Menu control**
Select this key to display the menu screen. (See Page 16.)

⑥ **Screen configuration control**
Allows you to select a preferred display type for route guidance. (See Page 47.)

⑦ **Vehicle marker**
Indicates the current position and direction of your vehicle.

⑧ **"Store memory point" key**
Stores markers on the map.
This key appears just for a few seconds after a map screen
is selected.

⑨ **Point of interest (POI) key**
Allows you to display the POI selection screen (see Page
106). On the screen, you can program POIs to appear on a
map as markers. This key appears just for a few seconds
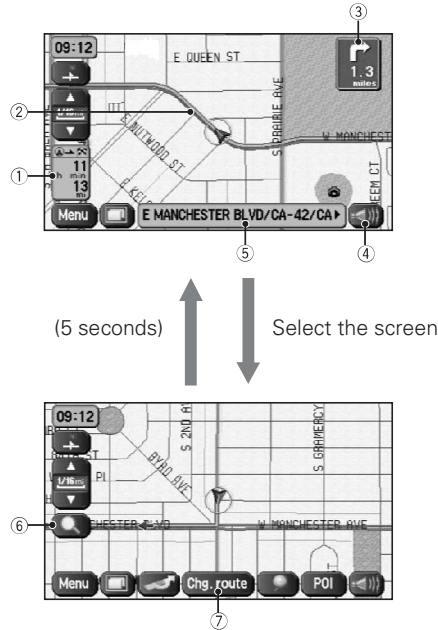after a map screen is selected.

⑩ **Distance from current position**
Indicates the distance from the current position to the
position marked by ✛ .

⑪ **Destination/waypoint key**
Used to program a destination or waypoint at the position
marked by ✛ on a scroll screen.

Screens During Route Guidance

(5 seconds)   Select the screen

① **Distance and time to destination**
Indicates the time (either approximate time required or time of arrival) and the distance to the destination or a waypoint.

② **Route**
A thick green line indicates the route you should follow.

③ **Turn guidance arrow**
Indicates the direction of your turn at the next intersection/junction as well as the distance to the intersection/junction.

④ **"Repeat voice" key**
If this key is selected, the last voice guidance will be repeated.

⑤ **Current road name**
Shows the name of the road you are currently driving on.

⑥ **"Display whole route" key**
If this key is selected, a map containing the entire route will be displayed. (See Page 64.)

⑦ **"Change route" key**
Selecting this key displays the route option menu. Selecting a new route option causes the system to calculate the selected route.

Menu Screen Keys and Functions

<Current map screen>

Press MENU button or select Menu to display the menu screen.

Select ↩ to return to the current map screen.

<Menu screen>

The table below shows the keys displayed on the navigation menu (NAV. MENU) screen, the functions accessible by selecting these keys, and the pages of this manual that describe the instructions you should follow when using these functions.

Menu screen key	Function	Reference page
Destination Entry	Address	page 26
	Point of Interest	page 32
	Select from Map	page 35
	Emergency	page 38
	Memory Point	page 29
	Previous Destination	page 34
	Intersection	page 42
	Freeway Ent/Exit	page 36
	Phone Number	page 44
	Coordinates	page 40
Stored Locations	Memory Points	page 87
	Avoid Area	page 95
	Dest. & Way Pt.	page 56
	Home	page 98
	Previous Dest.	page 100
	Preset Dests.	page 102
Language Selection	Language Selection	page 12

Menu screen key	Function	Reference page
Navigation Set Up	User Settings	page 70
	Quick POI Selection	page 73
	Volume	page 75
	Navigation Information	page 76
	Calibration	page 78
	Set Clock	page 81
	Restore System Defaults	page 82
Route Options	Search Condition	page 53
	Detour	page 54
	Route Pref.	page 55
	Dest. & Way Pt.	page 56
	Display Route	page 64
	Route Preview	page 65

Map Operations

Selecting Map Orientation
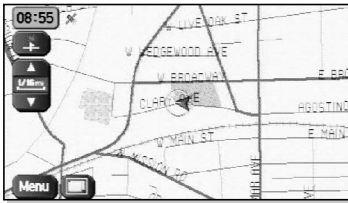
You can select either "heading up" or "north up" display on the current map screen by using the following procedure.

1

<"Heading up" display>

Select ⊞ or ⊙.

If you select ⊞ ("heading up" display), the system rotates the map so that the direction in which you are heading is always directly upwards on the screen (the red arrow points to the north).

<"North up" display>

If you select ⊙ ("north up" display), the system rotates the map so that north is always directly upwards on the screen.

Changing Map Scale

You can increase or decrease the scale of the map using the following procedure:

1

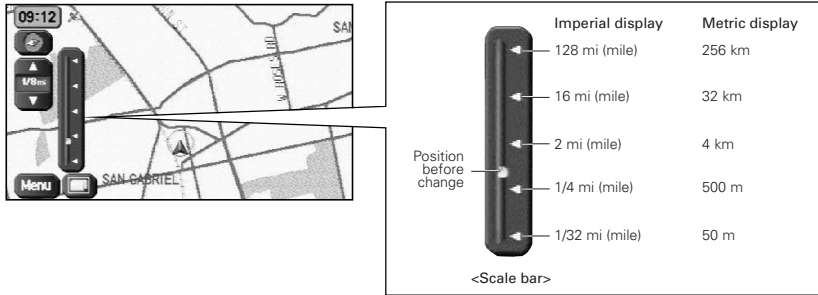**Select ▲ or ▼ to change the map scale.**

Selecting ▲ or ▼ changes the scale as shown to the left.

NOTE

• You can keep selecting ▲ or ▼ to continually change the map scale.

• If you touch an appropriate point on the right side of the scale bar after selecting ▲ or ▼, you can choose directly from any of the five scales.
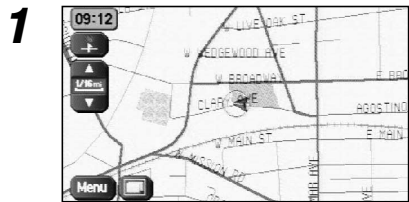

	Imperial display	Metric display
	128 mi (mile)	256 km
	16 mi (mile)	32 km
	2 mi (mile)	4 km
Position before change	1/4 mi (mile)	500 m
	1/32 mi (mile)	50 m

\<Scale bar\>

• The scale can be displayed in Imperial or metric units. To change the units, see Page 70.

Setting Route

Setting Destination

Setting destination/waypoints by scrolling the map

Even if you do not know the exact address of your destination or a waypoint on your route to the destination, you can set it by scrolling the map as follows:
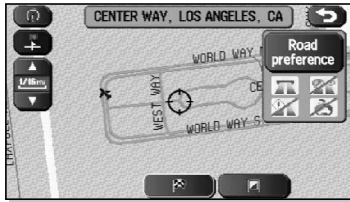
1

Touch the screen and scroll the map until the crosshair ✛ reaches the destination or a waypoint.

2

Select the [↑ or ↗] (destination or waypoint) key.
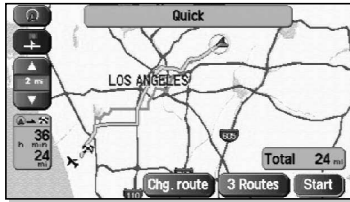The key will separate into the destination key and the waypoint key.

3

Select ▶ for setting the destination.

The system will calculate the route and display the entire route to the destination on the map.

Select ▣ for a waypoint. The system will program the address of the waypoint on your route (see Page 84). You can set up to 5 waypoints per trip.

4

Select Start (start).

Route guidance will begin along the displayed route.

NOTE
- If the system cannot find your desired route, select Chg.route (change route). This will allow you to access the ROUTE OPTIONS screen, from which you can prompt the system to calculate a new route. (See Page 51.)
- Selecting Start for more than ten seconds will start the demonstration mode operation. Press the MAP button or select ⌂ to cancel the demonstration mode.

■ Selecting route

Upon setting the destination, the system prepares to calculate three types of routes to the destination (Quick, Alt., and Short). You can select from any of the three options as follows:

1

Select `3 Routes` **(3 routes).**
The system will be ready for calculation of any route you select from the three options, namely, Quick (the fastest route), Alt. (alternative route), and Short (the shortest route).

2

Select `Info.` **(information).**
The screen will display details (required time, total distance, roads used, etc.) regarding each option.

3

Select `Quick` **,** `Alt.` **, or** `Short` **as you desire, and then select** `Start` **to confirm your selection.**

Setting the destination from the navigation menu

You can set your destination using a variety of methods if you start setting from the navigation menu screen. Before you can use any of these methods, perform the following steps:

1

Press the MENU button or select Menu .

2

Press the DEST button or select [Destination Entry] (destination entry).

3

Select the method you want to use.

(Address)*	See Page 26.
(Point of Interest)*	See Page 32.
(Select from Map)	See Page 35.
(Emergency)	See Page 38.
(Memory Point)	See Page 29.
(Previous Destination)	See Page 34.
(Intersection)*	See Page 42.
(Freeway Ent/Exit)	See Page 36.
(Phone number)	See Page 44.
(Coordinates)	See Page 40.
(Home)	See Page 31.

You can switch between screens by selecting ▶ (next page) or ◀ (previous page).
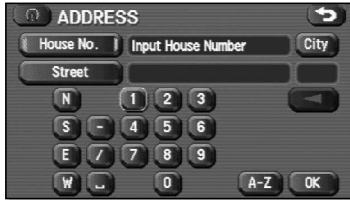
NOTE
- If the set destination area is different from the one displayed under "Search Area" in the right part of the screen, you must select the (change) key and specify the desired area again.
- For the methods marked with an asterisk (*), you can use the "Change Search Area" function to narrow the area where a destination or waypoint is located by selecting the Change (change) key (see Page 46).
- Depending on the method used or the status of the map displayed, the located point may differ from where the facility you want to visit actually exists.

■ "Address" method

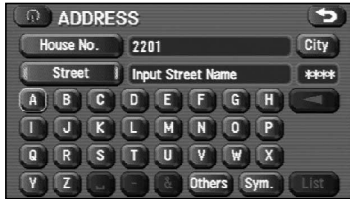> First, choose either of the two procedures below to follow the "address" method.
> • Press the MENU button or select Menu, select [Destination Entry] (destination entry), and then select [Address] (address).
> • Press the DEST button and select [Address] (address).

1

Enter a house number using the keypad on the house number input screen and select OK .
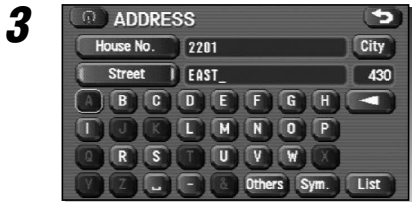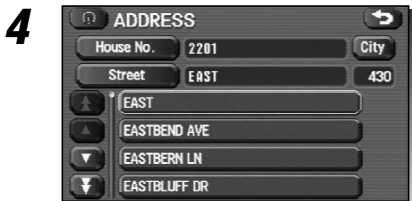
2

Enter the street name.

If you enter enough letters to identify a street name and advance to Step 3, a list showing several street names will be displayed. Select the desired street name from the list.

◄ : Use this key to delete the last character entered. Select it repeatedly if you want to delete all the characters entered.

You can switch between keypad screens showing different characters by selecting Others (others), Sym. (symbols) or A-Z (alphabet).

3

⋒ ADDRESS			↰
House No.	2201		City
Street	EAST_		430

A B C D E F G H ◄
I J K L M N O P
Q R S T U V W X
Y Z ␣ - & Others Sym. List

Select List **(list).**

4

⋒ ADDRESS			↰
House No.	2201		City
Street	EAST		430

⤒ EAST
▲ EASTBEND AVE
▼ EASTBERN LN
⤓ EASTBLUFF DR

Select the desired street from the list.
If the same street name exists in more than one city, a list of these cities will be shown.

5

⋒ ADDRESS		↰
City		4

⤒ ATASCADERO, CA
▲ INDIO, CA
▼ KNIGHTS LANDING, CA   Input Name
⤓ MERIDIAN, CA

Select the correct city from the list.

Input name **: Use this key to input the city name from the keypad.**

27

6

Select ▶ (destination) to set the address entered in the above steps as your final destination.

The system will calculate the route and display the entire route on the map.

Select ◼ (waypoint) to set the address entered in the above steps as a waypoint on your route.

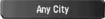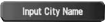You can program up to five waypoints per trip.

7

Select Start (start).

Route guidance begins along the displayed route.

NOTE

- If the system cannot find your desired route, select Chg.route (change route). This will allow you to access the ROUTE OPTIONS screen, from which you can prompt the system to calculate a new route. (See Page 51.)
- If your DVD-ROM disc does not contain the relevant house number data, an error message will be displayed and a street map will appear, allowing you to set the destination using the map.
- If your destination is not on a road, set a destination point on a main road nearest to your true destination.
- Selecting the City will display a screen that searches the destination on a city basis.

  Any City : Search the destination from all cities.

  5 nearest cities : Search the destination from the nearby five cities within 20 miles from the current position.

  Input City Name : Search the destination by inputting the city name.

  You can also search the destination from the five cities that you searched in the past.
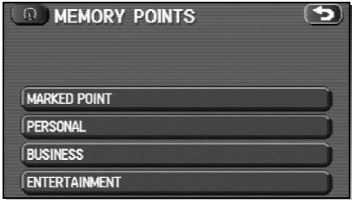
■ "Memory Point" method

If you have saved some locations in the system's memory, you can make use of an appropriate one to set the destination.

First, choose either of the two procedures below to follow the "memory point" method.

• Press the MENU button or select Menu , select [Destination Entry] (destination entry), and then select [Memory Point] (memory point).

• Press the DEST button and select [Memory Point] (memory point).

1

Select the category to which the address of the desired location (memory point) is classified in the memory.

2

Select the address of the desired location (memory point).

[⬆] : Use this key to display up to five previous suggestions.

[▲] : Use this key to display the previous suggestion.

[▼] : Use this key to display the next suggestion.

[⬇] : Use this key to display up to five of the next suggestions.

3

Select [🏁] (destination) or [◢] (waypoint).

NOTE
- Select the [Dist.] (destination), [Icon] (icon), [Name] (name), or [Date] (date) key to change the sequence in which memory points are displayed.
- You cannot use the "Memory Point" method unless there are memory points stored. To store memory points, see Page 87.

■ "Home" method or method using stored destinations

If you have stored your home address in the system's memory, you can use it for your destination or a waypoint. Similarly, if other locations are stored in the memory, they can be conveniently used for quick setting of destination and waypoints.

First, choose either of the two procedures below to follow the "home" method.

• Press the MENU button or select Menu , select [Destination Entry] (destination entry).

• Press the DEST button.

1

Select [home] (home) or one of the locations programmed to keys [1] through [5].

The map including your home location or the selected location will be displayed.

2

Select [destination] (destination) or [waypoint] (waypoint).

NOTE

Icon [home] (home) and keys [1] through [5] are displayed only when you have stored your home location and other locations in the memory. For instructions on how to store your home location and other locations, see Page 98.
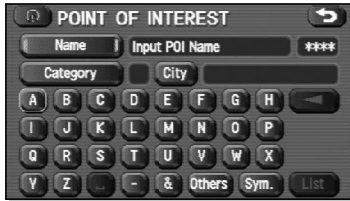
■ "Point of Interest" method

You can use a selection from the "Point of Interest" listing as your destination or a waypoint.

First, choose either of the two procedures below to follow the "point of interest" method.

• Press the [MENU] button or select [Menu], select [Destination Entry] (destination entry), and then select [Point of Interest] (point of interest).

• Press the [DEST] button and select [Point of Interest] (point of interest).

1 **Enter the name of the desired point of interest and select [List].**

2 **Select the desired point of interest from the list.**

- [⬆] : Use this key to display up to five previous suggestions.
- [▲] : Use this key to display the previous suggestion.
- [▼] : Use this key to display the next suggestion.
- [⬇] : Use this key to display up to five of the next suggestions.

3   Select [🏁] (destination) or [🚩] (waypoint).

NOTE
- If two or more points of interest share the same name, they will both be listed on the screen. Choose an appropriate one from the list.
- If there are two or more points of interest with the same name, select [Category] (category) or [City] (city) to shorten the list.
- Displayed information about a specific facility might not include recent changes. It is recommended that you check the location or business days/hours of a desired point of interest before departure.

■ "Previous Destination" method

This method allows you to choose one of the most recently used 100 destinations or waypoints as your new destination or waypoint.

First, choose either of the two procedures below to follow the "previous destination" method.

- Press the MENU button or select Menu , select [Destination Entry] (destination entry), and then select [Previous Destination] (previous destination).
- Press the DEST button and select [Previous Destination] (previous destination).

1

Select a desired location from the Previous Destination list.

- ⬆ : Use this key to display up to five previous suggestions.
- ▲ : Use this key to display the previous suggestion.
- ▼ : Use this key to display the next suggestion.
- ⬇ : Use this key to display up to five of the next suggestions.

2

Select [🏁] (destination) or [◼] (waypoint).

NOTE
You can select [Name] (name) or [Date] (date) to change the sequence in which previous destinations are displayed.

■ "Select from Map" method

You can specify a location on the map that was last displayed and use it for setting the destination or a waypoint.

First, choose either of the two procedures below to follow the "select from map" method.

• Press the MENU button or select Menu, select [Destination Entry] (destination entry), and then select [Select from Map] (select from map).

• Press the DEST button and select [Select from Map] (select from map).

1 Scroll the map until the crosshair ✛ is at the desired destination or waypoint.

2 Select [🏁] (destination) or [◪] (waypoint).

■ "Freeway Entrance/Exit" method

You can use the name of a freeway entrance or exit selected from the "Freeway Entrance/Exit" list for setting your destination or a waypoint.

First, choose either of the two procedures below to follow the "freeway entrance/exit" method.
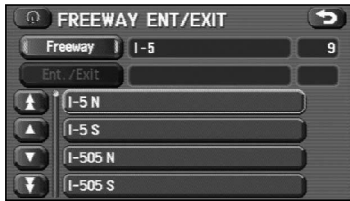
• Press the MENU button or select Menu, select (destination entry), and then select (freeway entrance/exit).

• Press the DEST button and select (freeway entrance/exit).

1 **Enter the name of the desired freeway and select List.**

2 **Select the name of the freeway from the list.**

: Use this key to display up to five previous suggestions.

: Use this key to display the previous suggestion.

: Use this key to display the next suggestion.

: Use this key to display up to five of the next suggestions.

3

Select ▟ Entrance **(entrance) or** ⬈ Exit **(exit).**

4

Select the name of the street from which you will enter the freeway or to which you will go after leaving the freeway.

Input name : You must select this key before you can enter the street name.

Dist. Sort : Use this key to search through the list by distance.

Name sort : Use this key to search through the list by name (alphabetical search).

5

Select 🏁 **(destination) or** 🖉 **(waypoint).**

■ "Emergency" method

This function allows the nearest police station or hospital to be set as the destination.

First, choose either of the two procedures below to follow the "emergency" method.

• Press the MENU button or select Menu , select (destination entry), and then select (emergency).
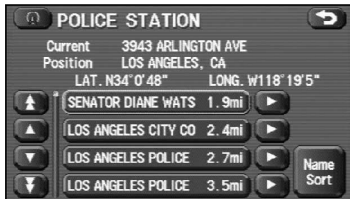
• Press the DEST button and select (emergency).

1

Select either Police station or Hospital .

The nearest police stations or hospitals will be displayed accordingly.

2

Select the desired institution from the list.

 : Use this key to display up to five previous suggestions.

 : Use this key to display the previous suggestion.

 : Use this key to display the next suggestion.

 : Use this key to display up to five of the next suggestions.

 : Sorts the list by distance.

 : Sorts the list in alphabetical order by name.

3 **Select ▢ (destination) or ▢ (waypoint).**

NOTE
Displayed information about each facility might be changed. It is recommended that you check the location or business days/hours before departure.

■ "Coordinates" method

You can set destinations or waypoints using their latitudes and longitudes as follows:

First, choose either of the two procedures below to follow the "coordinates" method.

- Press the MENU button or select Menu, select (destination entry), and then select (coordinates).
- Press the DEST button and select (coordinates).

1

Enter the latitude of the desired location.

Use the numeric keys together with the [°] (degrees), ['] (minutes), and ["] (seconds) keys.

2

Enter the longitude of the location.

- N : Use this key to switch over to the north latitude.
- S : Use this key to switch over to the south latitude.
- W : Use this key to switch over to the west longitude.
- E : Use this key to switch over to the east longitude.
- ◄ : Use this key to delete the character last entered. Select it repeatedly if you want to delete all the characters entered.

3

Select `OK` **.**

4

Select `📍` **(destination) or** `🚩` **(waypoint).**

■ "Intersection" method

You can use a intersection defined by two street names as a location for setting your destination or a waypoint.

First, choose either of the two procedures below to follow the "intersection" method.

• Press the MENU button or select Menu , select ⬛ (destination entry), and then select ⬛ (intersection).

• Press the DEST button and select ⬛ (intersection).

1

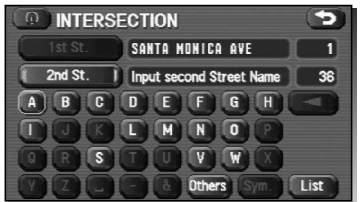**Enter the name of the first street and then select List .**

2

Select the street from the "Intersection" list.

⬛ : Use this key to display up to five previous suggestions.

⬛ : Use this key to display the previous suggestion.

⬛ : Use this key to display the next suggestion.

⬛ : Use this key to display up to five of the next suggestions.

3

Specify the second street using the same procedure as the first street.

4

Select ▢ **(destination) or** ▢ **(waypoint).**

NOTE
No intersection is defined if
- the two streets do not cross each other,
- the two streets are a freeway and a highway,
- either street is for right or left turns only,
- both are one-way streets,
- either street is for U-turns,
- the two streets cross on the inside lane,
- either street is an on/off ramp,
- either street is a frontage street, and/or

■ "Phone number" method

This function allows buildings and the like to be located using their phone numbers.

First, choose either of the two procedures below to follow the "phone number" method.

• Press the ⌈MENU⌉ button or select ⌈Menu⌉, select 🔲 (destination entry), and then select 📱 (phone number).

• Press the ⌈DEST⌉ button and select 📱 (phone number).

1

Enter the phone number starting with the area code.

2

Select ⌈OK⌉ .

3   Select ▭ (destination) or ▭ (waypoint).

NOTE
If a number of candidates exist as a result of, for example, different area codes, these will be displayed in a list. Your desired destination can then be selected from the list.

■ Using "Change Search Area" function

This function designates a general geographical area where the destination or waypoint you want to set is located. This function can be used in the methods marked with an asterisk (*) on Page 25.

First, choose either of the two procedures below to follow the "change" method.

• Press the MENU button or select Menu, select [Destination Entry] (destination entry), and then select Change (change).

• Press the DEST button and select Change (change).

1

Select the desired area.

2

Select OK.
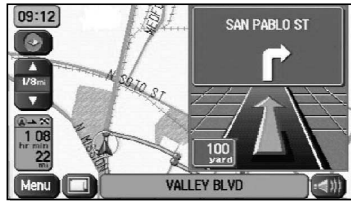The DESTINATION ENTRY menu screen will appear.

NOTE
• The SEARCH AREA screen shown above is a sample image. It may be slightly different from the actual screen image.
• The DVD-ROM disc containing map data is split into two discs, containing information regarding East and West U.S. respectively. Both discs cover the Continental U.S. and the District of Columbia, but the POI (points of interest) are split depending on the disc, as follows:
WEST: US1 ~ US7 and southern Canada
EAST: US6 ~ US10 and southern Canada
US6, US7 and southern Canada (CAN) are included in both discs.
Please note that Alaska, Hawaii, Guam and the other Pacific islands are not covered.
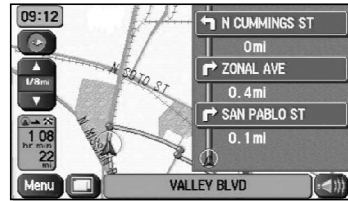
Route Guidance

Route Guidance Screen

During route guidance, the system can indicate on a second screen the directions in which you must make turns at the next and following intersections in either of two ways: "turn arrow" or "turn list". Specify your preferred method of indication as follows:

<Turn arrow>

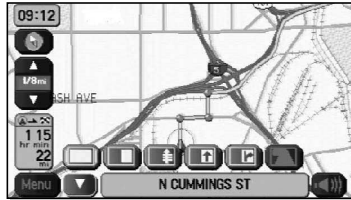

Turn direction is indicated by an arrow.

<Turn list>

Turn directions are indicated in a list.

1   **Select ▢ (screen configuration).**
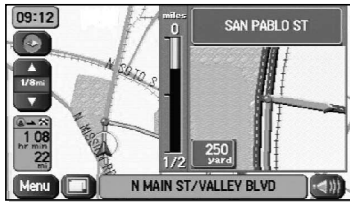
2   **Select ⬆ for turn arrow indication or ⬆ for turn list indication.**
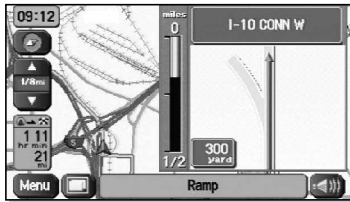
If you need not make any further selection, select ▼ . The relevant keys will disappear.

Zoom-in Map at Intersection

Before you arrive at an intersection, the system will automatically show a zoom-in map of the intersection on a second screen to make the guidance clearer.

As you approach an intersection during route guidance, a zoom-in map of the intersection automatically appears on a second screen. After you drive past the intersection, the zoom-in map disappears.

As you approach a fork on a freeway during route guidance, a zoom-in map of the freeway automatically appears on a second screen, making the route guidance clearer.

NOTE

Use the following procedure to recall the most recently displayed zoom-in map of an intersection or a freeway fork.

1. Select (screen configuration).
2. Select (re-display of intersection/range guidance).

   If you need not make any further selection, select . The relevant keys will disappear.

Dual Map Display

You can configure the screen for a dual map display.
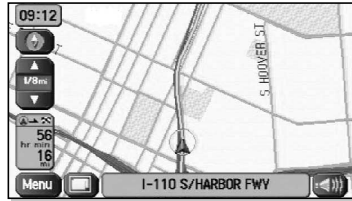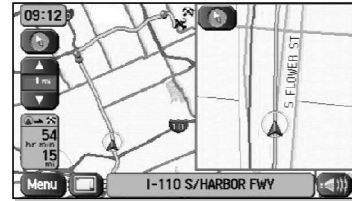
<Single map display>

<Dual map display>

1 Select ▭ (screen configuration).

2

Select ▭ (dual map).
If you wish to return to the single map display, select ▭ (single map).
If you need not make any further selection, select ▼ . The relevant keys will disappear.

NOTE

If you wish to modify the display selections that have been made for a second screen, touch the top of the screen. After completing the modification, select ⤺ .

- See Page 19 for details on scale changes.
- See Page 106 for details on setting with POI .

Freeway Information

A list of buildings and facilities along a freeway can be displayed on the screen.

1　　　　　　　　　　　　　**Select ▢ (screen configuration).**

2　　　　**Select ▣ (freeway information).**
If you need not make any further selection, select ▼ . The relevant keys will disappear.

Replaying Voice Guidance

If you want to listen to the last voice guidance again during route guidance, use the following procedure:

1　　　　**Select ◀》.**
You can hear the voice guidance again.

Route Options

Setting Route Options

Using the functions available from the Route Options screen, you can change the route options, stop the route guidance or check the route. Use the following procedures:

1

Press the MENU **button or select** Menu **.**

2

Select [Route Options] **(route options).**

The Route Options screen will appear. Select any of the following displayed functions as necessary:

[Search conditn] **(search condition):**

This function allows you to specify the way in which the system calculates the route to the destination. (See Page 53.)

[Detour] **(detour):**

This function allows you to prompt the system to calculate an alternative route from your current position within a specified distance. (See Page 54.)

[Route Pref.] **(route preferences):**

This function allows you to prompt the system to alter the route search conditions and recalculate the route accordingly. (See Page 55.)

(destination and waypoint):

This function allows you to modify the destination and waypoints, and prompt the system to recalculate the route accordingly. (See Page 56.)

(display route):

This function allows you to confirm the entire route and, if necessary, prompt the system to recalculate the route according to your specification. (See Page 64.)

(route preview):

This function allows you to simulate a drive along the system-calculated route before departure. (See Page 65.)

Calculate (calculate):

Selecting this key prompts the system to recalculate the route.

Cancel Guidance (cancel guidance):

Selecting this key prompts the system to stop route guidance. Note that this erases the destination and waypoints. To prompt the system to start guidance again, select **Calculate** (calculate).

NOTE
A recalculated route will sometimes be the same route as the one displayed before recalculation.

Search condition

You can specify the way in which the system calculates your route.

Press the MENU button or select Menu , then select [Route Options] (route options), and then select [Search condtn] (search condition).

1

SEARCH CONDITION
CENTER WAY, LOS ANGELES, CA
Quick   Short
931 21ST ST, SANTA MONICA, C
Quick   Alt.   Short
Current Position
Calculate

Select Quick (Quick), Alt. (Alt.), or Short (Short) to specify the way of calculating the route to reach the next waypoint or the destination from the current point.

Quick : The system will calculate a route with the shortest driving time required.
Alt. : The system will calculate an alternative route.
(You can select Quick , Alt. or Short for the first waypoint. Only Quick or Short can be specified for the second and subsequent waypoints.)
Short : The system will calculate a route with the shortest driving distance.

2   **Select Calculate (calculate).**

3   **Select Start (start).**

Detour

You can specify a detour distance from your current position. The system will calculate an alternative route according to the distance specification, enabling you to take a detour.

> Press the ⬛MENU⬛ button or select ⬛Menu⬛, then select 🔲 (route options), and then select 🔲 (detour).

1

Select a detour distance using ⬛1miles⬛ , ⬛3miles⬛ , ⬛5miles⬛ , or ⬛Whole route⬛ (whole route).

The system will then calculate an alternative route that detours from the current location within the specified distance.

2

Select ⬛Start⬛ (start).

NOTE
If you are driving off the route, it is not possible to calculate a detour route.

Route preferences

Use this function to specify preferred route search conditions. The system will start recalculating the route according to your specified conditions.

Press the MENU button or select Menu , then select (route options), and then select (route preferences).

1

Specify conditions by selecting keys.
Each time you select a key, it will toggle between "usage" and "non-usage" of the corresponding roads or ferries.

2

Select Calculate (calculate).

NOTE
- The Calculate (calculate) key can be selected during route guidance.
- The route calculation will not always be able to follow the specified conditions.

Destination and waypoints

You can change the destination or waypoints for the route calculation by using this function.

■ Addition of waypoints

Use the following procedure to add new waypoints to the current route for recalculation.

> Press the MENU button or select Menu , then select (route options), and then select (destination and waypoints).

1   **Select** Add **(add).**

2   **Set a waypoint using any method available from the screen.**

3

Specify the order in which all the set waypoints are to be visited.
Choose the location of the waypoint to be added, and then select ⬛ (add).

4

Select ⬛Calculate⬛ (calculate).

NOTE
- When a new destination is set using ⬛ ⬛ (destination), it will replace the current destination and the route calculation will be carried out again.
- Step 3 must be performed for the second and any subsequent waypoints.
- Repeat Steps 1 to 3 for each waypoint to be set.
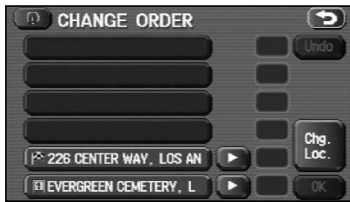
■ Modifying destination or waypoint positions

Use this procedure to modify the destination or waypoint positions. The screen will display the calculated route and the positions of the destination or waypoints that you will be able to modify.

> Press the MENU button or select Menu , then select 🚂 (route options), and then select 🗺️ (destination and waypoints).

1　　　　　　　　　　　　　　　Select [List] (list).
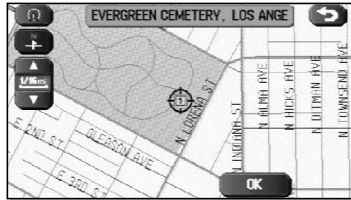
2

Select 🔲 (change location).

3　　　　　　　　　　　　　　　**Select the key corresponding to the location that is to be modified.**
The map for the area around your current location will be displayed.

4

Scroll the map to bring the crosshair ⊕ to the location and then select OK .

5

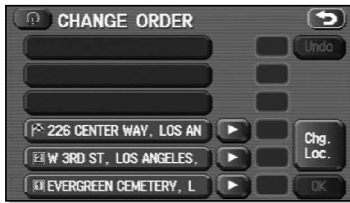**Select Calculate (calculate).**

■ Modifying visiting order

You can change the order for visiting your waypoints by using this procedure.

Press the MENU button or select Menu , then select 🚗 (route options), and then select 🗺 (destination and waypoints).

1

Select ▭ List ▭ (list).

2

Select the waypoint keys according to the order of your visit.
If you wish to cancel the visiting order number indication, select Undo (undo).

3

When you complete the sequencing, the visiting order will be updated automatically.

4   **Select** OK .

5   **Select** Calculate **(calculate).**

■ Deleting destination or waypoints

Use this procedure when you wish to delete the previously set destination or waypoint.

Press the MENU button or select Menu , then select 🚗 (route options), and then select 🚗 (destination and waypoints).

1

Select ⬛ Delete (delete).

2

Select the key corresponding to the destination or waypoint you wish to delete.

3

Confirmation message will be displayed. Select Yes (yes).
Select No (no) to cancel the deletion.

4

Select Calculate (calculate).

■ Deleting destination and all waypoints

You can delete the destination and all previously set waypoints in a single process.

Press the MENU button or select Menu , then select [Route Options] (route options), and then select [Dest. & Way Pt.] (destination and waypoints).

1   Select [Del. All] (delete all).

2

                                                    Confirmation message will be displayed. Select [Yes] (yes).
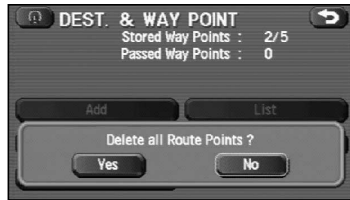   Select [No] (no) to cancel the deletion.

Display route

Use this function to display the entire route. You can also specify an area you wish to avoid and prompt the system to recalculate the route accordingly.

Press the MENU button or select Menu, then select [Route Options] (route options), and then select [Display route] (display route).

1

Select Turn List (turn list).
The entire route screen will appear and then it will change to the Turn List screen.

Avoid (avoid):   Select this key if you wish to specify any areas to avoid from the list of street names.
Reroute (recalculate): The system will recalculate the route.

If the data for the route cannot be shown on one screen, scroll the screen using the ▲ and ▼ keys.

2

Select Start (start).

Route preview

The system can show you an automated simulation of the calculated route.

> Press the MENU button or select Menu, then select (route options), and then select (route preview).

1

Start the simulation drive according to the calculated route using the keys on the screen as follows:

- : Move to the start point.
- : The simulation drive will start toward the start point. After the start, this key will be displayed as , and when it is selected, the simulation drive will switch to high-speed driving.
- : The simulation drive will stop.
- : The simulation drive will start toward the destination. After the start, this key will be displayed as , and when it is selected, the simulation drive will switch to high-speed driving.
- : Move to the destination.
- Edit : The EDIT ROUTE PREVIEW screen will be displayed. (See page 64.)

NOTE
The visual speed of the simulation vehicle varies with the map scale selected. The speed appears to be faster with a wide-area map than with a zoom-in map.

■ **Setting conditions for simulation drive**

You can change the simulation drive conditions using this procedure.

Press the $\boxed{\text{MENU}}$ button or select 🔳 , then select 🔲 (route options), and then select 🔳 (route preview).

1

Select 🔳 (edit).

The EDIT ROUTE PREVIEW screen will appear.

🔳 (to destination or next waypoint):

The simulation drive will stop at the destination or the next waypoint.

🔳 (to next POI):

The simulation drive will stop at a point of interest that has been set up on the route.

🔳 (delete):

A selected POI will be deleted.

POI keys:

When you select one of the six POI category keys, the system will retrieve the selected POI from the Quick POI storage and display it on the map. When you select the 🔳 key, you can find POIs of other categories. For more details, see Page 73.

If, for example, the [To next POI] (restaurant) category key is selected and a simulation drive is started, your simulation vehicle will then stop at a restaurant on the route.

If you then select [Info.] (information), the system will display information on the restaurant.

NOTE
You must finish the simulation drive before you actually start to drive. Although the simulation drive will automatically stop when you actually start to drive, not finishing it properly can lead to an error in the display of your vehicle's current position.

Navigation Setup

Setting Your Navigation System

Using the functions available from the Navigation Setup screen, you can change the map display conditions and alter the route guidance conditions.

1   **Press the** MENU **button or select** Menu **.**

2   **Select**   **(navigation setup).**
The NAVIGATION SET UP screen will appear.

Select any of the displayed functions as necessary. This screen consists of two pages. Change the page by using the ▶ or ◀ keys.

(user settings):

This function allows you to change the screen display and sound settings. (See Page 70.)

(quick POI selection):

This function allows you to set the point of interest categories that are displayed when you select the menu from the current position screen. (See Page 73.)

(volume):

This function allows you to adjust the voice volume. (See Page 75.)

(navigation information):

This function allows you to confirm the vehicle signal, the version of the DVD-ROM disc. (See Page 76.)

(calibration):

You can use this function to correct display errors in the vehicle's position and direction. (See Page 78.)

(set clock):

This function allows you to set the time. (See Page 81.)

(restore system defaults):

This function allows you to change the system's current settings back to the default settings (factory settings). (See Page 82.)

User settings

You can change the screen display and sound settings using this procedure.

> Press the MENU button or select Menu, then select (navigation setup), and then select (user settings).

1

Select the setting item you wish to change.

The USER SETTINGS screen consists of three pages. Use the or keys to change the screen page when selecting a setting item.

Distance:

Units of distance can be selected from K/m (K/m) and Miles (miles).

Road Restriction Warnings:

You can select or deselect display of traffic restriction warnings during route guidance.

Keyboard layout:

The layout of input keys can be selected from ABC ("ABC" layout) or QWE ("QWERTY" layout).

Arrival Time:

Time of arrival at the destination or a waypoint can be displayed in two different ways: estimated arrival time or remaining driving time. Select [icon] for the estimated arrival time display or [icon] for the remaining time display.

<Estimated arrival time>   <Required remaining time>

Color scheme:

Select your preferred screen color from four options [1] to [4].

Map Mode:

The map display mode can be set to any of the automatic, daytime, and nighttime modes.

[Auto] (automatic): The brightness of the display will automatically change to daytime brightness and nighttime brightness when the headlights are turned off and on, respectively.

[Day] (daytime): The brightness of the display is fixed at the daytime setting regardless of whether the headlights are on or off.

[Night] (nighttime): The brightness of the display is fixed at the nighttime setting regardless of whether the headlights are on or off.

Guidance Screen:

This function allows you to select or deselect display of guidance messages on the screen.

Freeway Information:

This function allows you to select or deselect display of guidance messages when driving on freeways.

Quick POI selection

Using this function, you can set the point of interest categories that are displayed when you select the Point of Interest menu key on the current map screen. Set up to six different categories that you use most frequently. (See Page 104 for the method of displaying POI categories on the map and searching for the nearest points of interest.)

Press the MENU button or select Menu, then select [Navigation Set Up] (navigation setup), and then select [Quick POI Selection] (quick POI selection).

1

Select one of the six category keys you wish to program into the Quick POI storage.

Default (default): Use this key to restore the factory settings.

2

Select a category.
Once you have selected a category key, subcategories will be displayed.

All category list (all category list):
Subcategories from all individual categories will be displayed together.

3

Select the subcategories to be displayed on the map.

NOTE
Repeat Steps 1 to 3 to add more POI categories for display on the menu screen.

Volume

Use this function if you want to change the voice guidance volume setting from the default setting.

Press the ⌷MENU⌷ button or select ⟦Menu⟧, then select ▦ (navigation setup), and then select ◀)) (volume).

1

Select the desired key from between ❶ (minimum) and ❼ (maximum).

⟦Off⟧ (off): Select this key to mute the sound.

Navigation information

This function allows you to confirm the vehicle signal, the version of the DVD-ROM disc. (See Page 77.)

■ Vehicle signal

This function allows certain vehicle data and GPS satellite data to be displayed.

Press the MENU button or select Menu , then select ![icon](navigation setup) (navigation setup), and then select ![icon](navigation information) (navigation information).

1

Select ![icon](vehicle signal) (vehicle signal).

The VEHICLE SIGNAL screen will appear.

NOTE
The Parking Brake will display as "Off", regardless of whether the parking brake is activated or deactivated.

■ **Version**

Use this function to check the version of the DVD-ROM disc you are presently using.

> Press the MENU button or select Menu, then select (navigation setup), and then select (navigation information).

1

Select **(version).**

The version of the DVD-ROM disc will be displayed on the screen.

➤ Version of the DVD-ROM disc

Calibration

This function allows you to correct any display errors in the position and direction of your vehicle on the map display.

■ Adjusting current position and direction

Press the MENU button or select Menu , then select (navigation setup), and then select (calibration).

1

CALIBRATION
Adjusts the current position.
Position/Direction
Select after tire change.
Distance

Select Position/Direction (position/direction).

2

Position calibration

Move the crosshair ⊕ to the correct position, and then select OK .

OK

3

Use [⬅] or [➡] to adjust the direction in which you are heading, and then select [OK].

■ **Distance**

When selected, this function automatically corrects an error in the current position display that might occur after tire replacement.

Press the MENU button or select Menu, then select ![Navigation Set Up] (navigation setup), and then select ![Calibration] (calibration).

1

Select [Distance].

NOTE
You will have to drive about 6 miles (10 km) before the distance correction is complete.

Set clock

Since the adjustments for minutes and seconds are made automatically using the time data provided by GPS satellites, you can set your clock by simply performing a time-zone adjustment using this function.

Press the ⬚MENU button or select ⬚Menu, then select ⬚Navigation Set Up (navigation setup), and then select ⬚Set Clock (set clock).

1

SET CLOCK	
09 : 50	
Display Type	**Hour Adjust**
24H	+1 hour
12H	-1 hour

Select ⬚24H if you prefer 24-hour display; select ⬚12H for 12-hour display.

2

Select ⬚+1 hour to advance the time by one hour; select ⬚-1 hour to push back the time by one hour.

Restore system defaults

Use this function if you want to change all of the system's current settings back to the default settings.

> Press the MENU button or select Menu , then select [navigation setup] (navigation setup), and then select [restore system defaults] (restore system default).

1

SYSTEM DEFAULTS
System defaults will be restored. Please see handbook for more information on System defaults.
OK
Avarage speed	Default

Select OK **to return all current systems settings to default.**
Select Default **(default) to return average speed setting to default.**

NOTE
If you select this function, all your settings will be deleted.

[Default List]

Item	Initial condition
Map display	
Search Area	US9 (EAST), US2 (WEST)
Display Guidance Language	US English, female
Map Orientation (1 and 2 screen)	North up
Map Display Mode	Single-screen display
Map Display Scale	Single-screen:
	10,000 map (1/16 min) (100 m)
	Dual-screen:
	40,000 map (1/4 min) (500 m)
Map Configuration	Arrow Mode
Q-POI Map Display	Off
Show POI Icon Display	Off
Right Screen Setting, POI	On
Passage Point Display/	Next passage point
Current Location, Map Screen	
(Time Requirement, Time,	
Direction / Distance)	
Passage Point Display/	Destination
Full Route, Map Screen	
(Time Requirement, Time,	
Direction / Distance)	
Notify Seasonal Restrict	On
Freeway Information	Off
Language Selection Menu	
Language	US English, female
Navigation Setup Menu	
Distance	Mile
Notify Traffic Restriction	On
Audio Mute	On
Keyboard Layout	ABC
Arrival Time	Required remaining time

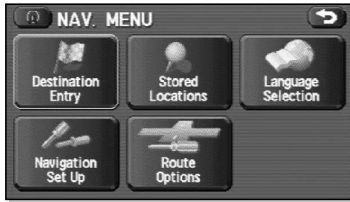| Item	Initial condition
Color Scheme	1
Map Mode	Auto
Guidance Screen	On
Q-POI Selection	A : Gas station
	B : ATM
	C : Parks
	D : Grocery store
	E : All Restaurant
	F : Hotel
Volume Presets	4
Route Options	
Search Condition	Quick
Route Preferences	Allow Toll Road: Off
	Allow Ferry: Off
	Allow Major Roads: On
	Allow Time Restricted Road: Off

Stored Locations

You can store, edit, or delete any destinations, waypoints, and other marked points using the procedures described in this section.

1   **Press the** MENU **button or select** Menu **.**

2

Select (Stored Locations) **(stored locations).**

3

Select the desired item.

(Memory Points):
Use this function to place markers on the map. (See Page 87.)

(Avoid Area):
Use this function to store into the system's memory any areas you want to avoid. (See Page 95.)

(Destination and Waypoint):
Use this function to set the destination and waypoints. (See Pages 56 to 63.)

(Home):
You can store the location of your home in the system's memory by using this function. (See page 98.)

[Previous Dest] (Previous Destination):
Use this function to delete previously stored destinations and waypoints. (See page 100.)

[Preset Dests] (Preset Destinations):
You can program a maximum of five destinations to keys for easy retrieval later on. (See page 102.)

[Display Memory Pt. Icons] (Display memory point icons):
Selecting this key allows you to display icons for memory points.

[Calculate] (Calculate):
Selecting this key prompts the start of route calculation.

Each of the above six functions has some or all of the following four standard editing functions (see the table below):

[Add] (add): You can store a new location into memory.
[List] (list): You can see a list of the stored locations.
[Delete] (delete): You can delete stored locations.
[Del. All] (delete all): You can delete all stored locations.

Editing keys displayed for each function are as follows:

Memory Points (100)	Add
	List
	Delete
	Del. All
	Edit Category
Home (1)	Add
	List
	Delete

Avoid Area (10)	Add
	List
	Delete
	Del. All
Previous Dest. (100)	Delete
	Del. All

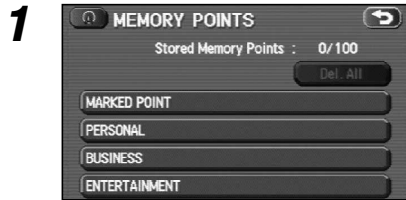| Dest. & Way Pt. (Destination: 1 Way Point: 5) | Add |
	List
	Delete
	Del. All
Preset Dests. (5)	Add
	List
	Delete
	Del. All

The numbers in parentheses following the function names indicate the maximum locations you can store in the memory.

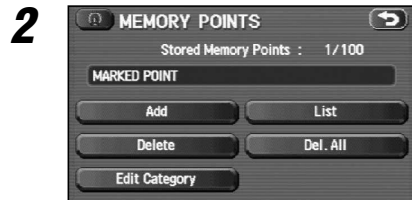# Memory points

----

■ Storing new memory points

Memory points can be stored into any of the four categories of storage locations.

> Press the ⎡MENU⎤ button or select ⎡Menu⎤, then select 🔲 (stored locations), and then select 🔲 (memory points).

1

MEMORY POINTS

Stored Memory Points : 0/100

Del. All

MARKED POINT
PERSONAL
BUSINESS
ENTERTAINMENT

Select the storage location category for the memory point you wish to add.

2

MEMORY POINTS

Stored Memory Points : 1/100

MARKED POINT

Add   List
Delete   Del. All
Edit Category

Select ⬛ Add ⬛ **(add).**
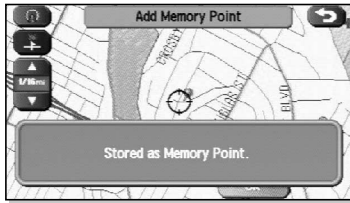
3

Set the memory point using the preferred method available on the displayed screen.
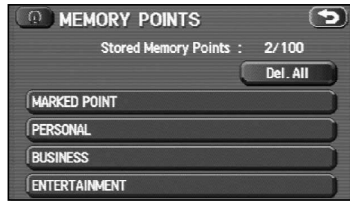
NOTE
Up to 100 memory points can be stored. Once that number has been reached, you must delete memory points that you no longer require (see Page 92) before you can store new memory points. The number of memory points you can store is indicated on the screen.

■ Reviewing and modifying memory points

Using this function, you can review the stored memory points in the form of a list on the screen and modify names, icons, telephone numbers, and other memory point data.

Press the MENU button or select Menu, then select [Stored Locations] (stored locations), and then select [Memory Points] (memory points).

1

MEMORY POINTS
Stored Memory Points : 2/100
Del. All
MARKED POINT
PERSONAL
BUSINESS
ENTERTAINMENT

Select the category of the memory point to be modified.

2

MEMORY POINTS
Stored Memory Points : 2/100
MARKED POINT
Add   List
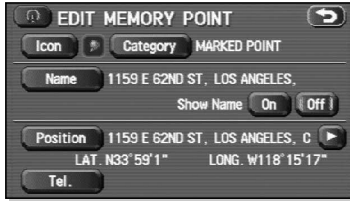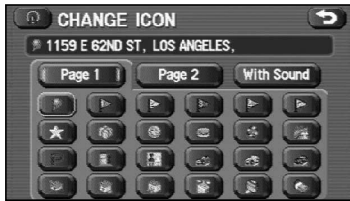Delete   Del. All
Edit Category

Select List (list).

3

Select the memory point to be modified.

You can change the sequence in which memory points are listed by selecting Dist. (distance), Icon (icon), Name (name), or Date (date).

4

Select the category key corresponding to the memory point to be modified.

Icon (icon): Selecting this key allows you to choose a display icon. Page 1 and Page 2 of the CHANGE ICON screen contain standard icons, whereas the "With Sound" (with sound) page contains icons that are accompanied by response sounds. Select With Sound (with sound) to listen to these sounds.

NOTE

The "With direction" (/) keys in the "With Sound" page are used to activate response sounds only when you come near the memory point from the specified direction. Select or and set the direction using or .

Category (category): Use this key to change the storage category. After selecting this key, select the key of the new category.

Name (name): Select this key to change the name of a memory point. When the change has been completed, select **OK** (OK). Then select **On** (on) if the name is to be displayed on the map, or **Off** (off) if it is not to be displayed.

Position (position): Select this key to review the memory points and modify a memory point on the map screen. After checking or modifying it, select **OK** (OK).

Tel. (telephone): Select this key to modify a telephone number. When the modification has been completed, select **OK** (OK).

■ Deleting memory points

You can delete stored memory points by using this function.

Press the MENU button or select Menu , then select [Stored Locations] (stored locations), and then select [Memory Points] (memory points).

1 **Select the category of the memory point to be deleted.**

2 **Select [Delete] (delete).**

3 **Select the memory point to be deleted.**

DELETE POINTS
- 1495 WALLACE AVE, LOS ANGELE
- 1159 E 62ND ST, LOS ANGELES,

Sort by Dist. Icon Name Date

4 **Confirmation message will be displayed. Select [Yes] (yes).**
Select [No] (no) to cancel the deletion.

1495 WALLACE AVE, LOS ANGELE

Delete this Memory Point ?
Yes   No

■ Deleting all memory points

Using this function, you can delete all memory points.

> Press the MENU button or select Menu , then select (stored locations), and then select (memory points).

1   **Select the category of the memory points to be deleted.**
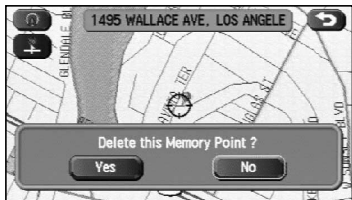
2   **Select** Del. All **(delete all).**

3

Confirmation message will be displayed. Select Yes **(yes).**

Select No (no) to cancel the deletion.

■ Modifying category names

Use this function if you want to change the category names - MARKED POINT (marked point), PERSONAL (personal), BUSINESS (business), and ENTERTAINMENT (entertainment) .

> Press the MENU button or select Menu , then select [Stored Locations] (stored locations), and then select [Memory Points] (memory points).

1   **Select the category for which the name is to be changed.**

2   **Select** [Edit Category] **(edit category).**

3   **Erase the letters of the category name using** [◄] **, enter the new letters, and then select** [OK] **.**

Avoid area

■ Storing avoid areas

If you use this function to store into the system's memory the areas you want to avoid, the system will avoid the areas when calculating routes.

> Press the ⌐MENU⌐ button or select 〖Menu〗, then select ▣ (stored locations), and then select ▣ (avoid area).

1

Select ⬛ Add ⬛ (add).

2

Set an avoid area using your preferred method.
A map including the specified avoid area will appear.
The method of setting avoid areas is identical to that of setting destinations.

3

Select Reduce (reduce) or Enlarge (enlarge).

Reduce (reduce): Reduces the size of the avoid area.
Enlarge (enlarge): Increases the size of the avoid area.

4

Select OK (OK).

NOTE
• Reduce the scale of the map to specify a larger area.
• Avoid areas can be set only when the scale of the map is 0.6 mile (1 km) or less.

■ Reviewing and modifying avoid areas

Using this function, you can review the stored avoid areas in the form of a list and modify them if necessary.

Press the MENU button or select Menu , then select [Stored Locations] (stored locations), and then select [Avoid Area] (avoid area).

1 Select [List] (list).

2 Select the avoid area to be modified.

3

Select the key corresponding to the item to be modified.
For details regarding the function of each key, refer to "Reviewing and modifying memory points" on Page 89.

NOTE
The methods for deleting individual and all avoid areas are the same as those described on Page 92.

Home

■ Storing home

Use this function to store your home location.

Press the ⌜MENU⌝ button or select 🔲 Menu , then select ▨ (stored locations), and then select 🏠 (home).

1

Select ▭ Add ▭ **(add).**

2

Move the crosshair ✛ to the location of your home and then select ▭ OK ▭ **(OK).**

NOTE

To change your home location, select [List] (list) and then follow the home location storage procedure described above. Select [Delete] (delete) to delete the stored home location. Refer to "Deleting memory points" on Page 92 for further details on the home deletion methods.

Previous destination (deleting stored locations)

Use this function to delete previously set destinations.

> Press the MENU button or select Menu , then select ![Stored Locations](stored locations), and then select ![Previous Dest.] (previous destinations).

1

![PREVIOUS DESTS. screen: Previous Destinations : 30/100, with buttons Add, List, Delete, Del. All, Edit Category]

Select ![Delete] **(delete).**
If ![Del. All] (all delete) is selected, all previously set destinations will be deleted.

2

![DELETE PREV DEST screen: 1 220 CENTER WAY, LOS ANGELES, 2 13084 CRENSHAW BLVD, GARDENA, 3 8532 S NORMANDIE AVE, LOS AN, 4 W 3RD ST, LOS ANGELES, CA; Sort by Name Date]

Select the destination to be deleted.

![up double arrow] : Use this key to display up to five previous destinations.
![up arrow] : Use this key to display the previous destination.
![down arrow] : Use this key to display the next destination.
![down double arrow] : Use this key to display up to five of the next destinations.
![Name] (name): Use this key to search through the list by name (alphabetical search).
![Date] (date): Use this key to search through the list by date.

3

Confirmation message will be displayed. Select [Yes] (yes).

Select [No] (no) to cancel the deletion.

Preset destinations

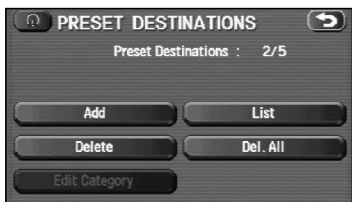### ■ Storing preset destinations

Using this function, you can program up to five frequently used destinations to keys for single-action retrieval later on.

> Press the MENU button or select Menu, then select [Stored Locations] (stored locations), and then select [Preset Dests.] (preset destinations).

1
PRESET DESTINATIONS
Preset Destinations : 2/5
Add   List
Delete   Del. All
Edit Category

Select [Add] **(add).**

2
STORE PRESET DEST.
❶ 43897 15TH ST W, LANCASTER,
❷ 2298 MARIAN CT, VENICE, CA
❸
❹
❺

Select the desired key from preset keys ❶ through ❺.

3   **Set the location of a preset destination using your preferred method.**
The method of setting preset destinations is identical to that of setting destinations.

4   **Select ▢OK▢ (OK).**

■ Reviewing and modifying preset destinations

Using this function, you can review the preset destinations in the form of a list and modify them if necessary.

Press the ⬚MENU button or select 🔲, then select ⬚ (stored locations), and then select ⬚ (preset destinations).

1

PRESET DESTINATIONS
Preset Destinations : 2/5

| Add | List |
| Delete | Del. All |
| Edit Category |

Select ⬚List⬚ **(list).**

2

EDIT PRESET DEST.

1 43897 15TH ST W, LANCASTER,
2 2299 MARIAN CT, VENICE, CA
3
4
5

Select any one of keys ❶ through ❺ according to your modification requirements.

3

EDIT PRESET DEST.

Name   2299 MARIAN CT, VENICE, CA
            Show Name On   Off

Position 2299 MARIAN CT, VENICE, CA
          LAT. N33°59′35″   LONG. W118°27′19″

Tel.

Select the editing keys appropriate to the item to be modified.

For details on the function of each key, refer to "Reviewing and modifying memory points" on Page 89.

NOTE

The methods for modifying individual and all preset destinations are the same as those described on Page 92 for memory points.
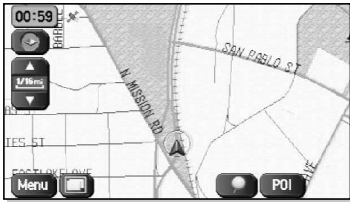
Other Functions

Displaying POIs on a map

Using this function, you can display POIs on the current map screen.

1　　**Touch the current map screen.**

2

Select `POI` **(points of interest).**

3

Select desired POIs (up to five) using the displayed category keys.

For selecting POIs of categories other than the six categories on the screen, select `List Categories` (list categories) and select any POIs from the newly displayed categories.

`All Local POI's` (all local POIs): Use this key to search for all local points of interest (see below).

Once you have made your selection of POIs, corresponding markers will appear on the current map screen.

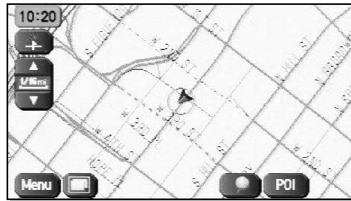To delete the markers for these POIs, see Page 109.

NOTE
Displayed information about each POI facility might not include recent changes. It is recommended that you check the location or business days/hours before departure.

■ Local search

1   Touch the current map screen.

2   Select 🔲 POI (points of interest).

3   Select ▭ All Local POI's ▭ (all local points of interest).

4

Select the POI you want to find from the list of categories.

⬆ **:** Use this key to display up to five previous POIs.

▲ **:** Use this key to display the previous POI.

▼ **:** Use this key to display the next POI.

⬇ **:** Use this key to display up to five of the next POIs.

Dist. **:** Use this key to search through the list by distance.

Icon **:** Use this key to search through the list by icon type.

Name **:** Use this key to search through the list by name (alphabetical search).

Once you have made your selection of POIs, corresponding markers will appear on the map.

Displaying POI data

You can display the information on a POI, such as the name, address and telephone number.

1

Display the desired POI markers on the current map screen. (See Pages 73 and 106 for the procedure.)

2

Select the POI marker for which you want information by moving the crosshair ✛ over it.

The name of the POI will appear.

If no data is stored for the selected POI, no name is displayed.

3

Select Info. **(information).**

The information on the POI will be displayed.

⬛ **:** Use this key to store the POI location as a memory point.

Deleting POI markers

Use this function when you want to delete any POI markers on the map.

1
 Touch the current map screen.

2
 Select POI (point of interest).

3

 Select POI Off (point of interest off).
 The marker for the POI will disappear from the map.

General Information

◼ Accuracy of vehicle position

Area in which GPS signals cannot be received

Because the radiowave signals from the GPS satellites travel primarily by line of sight, the navigation system might not be able to receive the signals in the areas described below.

(If the GPS mark does not appear on the map screen, it means that the GPS radiowave signals are not being properly received.)

(1) Inside a tunnel

(2) Inside a building

(3) Under a three-dimensional road system such as for high-speed roads

(4) On boulevards lined with trees

(5) Between buildings

(6) Under a cliff or in a cave

• If the GPS antenna or its surroundings are blocked by an obstacle (including cargo), it might not be possible for the system to receive the GPS radiowave signals.

• If multiple paths are created due to the reflection from buildings, a large measurement error could occur, causing the vehicle's mark to deviate from its actual position.

Deviation of the vehicle's position mark

The vehicle's position mark could deviate from its actual position when the vehicle is being driven under the conditions listed below or due to conditions of the GPS satellites.

If the vehicle travels on a road whose actual shape differs from that in the map data, the vehicle's mark could deviate from the actual position. The correct position will eventually appear on the screen through the correction function. If the screen does not show the correct position for an excessively long time, correct the current position or make an automatic correction.

(1) The vehicle's mark could appear on a parallel road.

(2) When the road splits into a narrow Y, the vehicle's mark could appear on the other fork of the Y.

(3) When the vehicle makes a right or left turn, the vehicle's mark could appear on one street ahead or behind.

(4) If the vehicle is transported by means other than the vehicle's own power, such as on a ferryboat, the vehicle's mark will remain in the position it was before the transport until the system can calculate the position through the GPS.

(5) When the vehicle is driven on a steep incline, the vehicle's mark could deviate from its actual position.

(6) If there are continuous gradual curves in the same direction, the vehicle's mark could deviate from its actual position.

(7) If the vehicle is driven in a zigzag pattern, such as through frequent lane changes, the vehicle's mark could deviate from its actual position.

(8) If the vehicle is placed on a turntable, such as in a parking area, and turned with the ignition OFF, the vehicle's mark could deviate from its actual orientation.

The vehicle's mark could also deviate even after the vehicle has exited the parking area.

(9) The vehicle's mark could deviate from its actual position if the vehicle is driven using tire chains or snow tires on a snow-covered road or on a mountainous road.

(10) The vehicle's mark could deviate from its actual position after the tires have been replaced.

■ How the vehicle position is detected

Detecting the vehicle's position through the GPS

GPS stands for "Global Positioning System", which is a system used for detecting an object's position through the use of satellites of the U.S. Department of Defense. Radiowave signals from three or more satellites are received by the navigation system, which utilizes the principle of triangulation to detect the position at which the radiowave signals are received.

When the navigation unit is receiving the GPS radiowave signals, a "GPS" mark will appear on the map screen.

Detecting the vehicle's position through self-contained navigation

Self-contained navigation is a system that detects the vehicle's position by calculating the vehicle's driven distance and turning angle though the use of various types of sensors that are mounted on the vehicle.

Through the use of self-contained navigation, the vehicle's position can be detected even in an area where the GPS radiowave signals cannot be received.

Making corrections to the detection of the vehicle's position through map matching

• In map matching, the position information resulting from the detection of the vehicle's position and the locus of the travel of the vehicle up to the present are constantly compared to the shape of the roads on the map in order to correct the vehicle's position mark to the most appropriate road.

• If the vehicle is driven on a road whose actual shape differs from its map data, the vehicle's position mark on the map could deviate from its actual position. Occasionally, the correction of the vehicle's position mark to the actual road on the map can be observed, particularly after the vehicle has turned at an intersection or has exited from a parking area.

■ Accuracy of the route guidance

The conditions listed below do not indicate a malfunction.

(1) The guidance might prompt the driver to drive straight even though the vehicle is being driven on a straight road.

(2) The directional guidance could display multiple place names.

(3) If the vehicle makes a turn at an intersection before the guided route, the wrong type of voice guidance could be outputted.

(4) The guidance might not be outputted while the vehicle is making a turn at an intersection.

(5) The system might not be able to search for the proper route.

(6) If there is no road to the destination or if there is only a narrow road, the route might be indicated up to an area that is short of the destination.

(7) The repeat search could take a long time while the vehicle is being driven at high speeds.

(8) While the system is searching again for the route, the route indication might not appear in time for the next right or left turn.

(9) The route might not change even if a search is made again.

(10) The system might guide the driver to make a U-turn.

(11) The system might guide the driver to a road that cannot actually be travelled (such as a road to which entry is prohibited).

(12) The system might not output guidance even if the vehicle is driven in reverse on the guided route.

(13) The system might not use a local ferryboat even if the ferry priority is selected.

(14) If the intersection that you're being guided to is near the end of the route search, the system might not be able to provide guidance.

(15) The route might not go on a toll road even if the toll-road priority is selected.
Similarly, a route that uses a toll road could appear on the screen even if the toll-road priority is not selected. (The driver may or may not be able to select "toll-road priority" if both toll and free roads are available.)

When a Problem Occurs

Confirm whether the problem is due to a minor operational error or a malfunction in the system by referring to the table below before you contact your SUBARU dealer for any repair service.

The map does not scroll even when the vehicle is moving.

The screen shown might not be the current map screen.

See Page 13 of this manual for instructions on displaying the current map screen.

The vehicle marker does not appear.

The screen shown might not be the current map screen.

See Page 13 of this manual for instructions on displaying the current map screen.

The GPS marker is not displayed.

The GPS antenna or your vehicle might be in a position where GPS signals cannot be received.

Try moving the GPS antenna or your vehicle to a position where there are no obstacles around.

There is no voice guidance.

• Route guidance might be suspended.
• The guidance volume might be too low.

• See "Volume" on Page 75.

Small spots or bright flashes appear on the screen display.

This is probably due to the natural characteristics of the liquid crystal display (LCD).

There is nothing wrong with the display and no need for concern.

The DVD-ROM disc cannot be ejected.

The disc might be incompatible or might have been inserted incorrectly.